





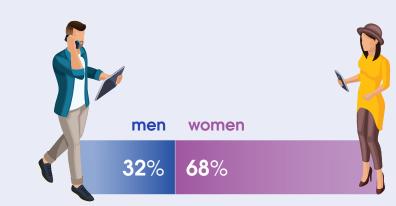
# **Project profitability**

In thousands USD



## Location





outreach

share of card holders

#### Valuation metrics

| DCF and EV             |        |      |       |       |        | In thousands USD |         |
|------------------------|--------|------|-------|-------|--------|------------------|---------|
| FCFF                   |        | 34   | 2,061 | 5,705 | 10,089 | 14,449           | 19,506  |
| Terminal value         |        |      |       |       |        |                  | 130,043 |
| Discounted FCFF        |        | 31   | 1,568 | 3,617 | 5,330  | 6,361            | 7,156   |
| Sum of discounted FCFF | 24,062 |      |       |       |        |                  |         |
| Discounted TV          | 47,708 |      |       |       |        |                  |         |
| Enterprise Value       | 71,770 |      |       |       |        |                  |         |
| EV/EBITDA              |        |      |       |       |        |                  |         |
|                        |        | 98.5 | 11.8  | 5.4   | 3.3    | 2.5              | 1.9     |

## Investment

| Scenario 2 - Base                              | In thousands USD |
|--|------------------|
| 2 years of CAPEX+Marketing and Operation costs | 5,403            |
| NWC as debt to company                         | 10,434           |



#### The project:

Payonix is building the most technological NeoBank in Azerbaijan. The central product is devided into 2 segments:

- -Banking products: Salary in Advance, Earn Wage Access, Pay Day Loan
- -Lifestyle products: Coupons, Loyalty, Reservation

Steps already achievied:

- -Strategic partnership with MasterCard -65K users (45% Mau)
- -3K partners -License from Central Bank
- -1 Mln+ monthly revenue -Inhouse technology



#### The Market Size:

- -Banking products: Market size of consumer loans 2.8 bln USD, 2.6 mln salary cards, Market size of unbanked population 4.5 mln
- -Lifestyle products: Market size of lifestyle users 5.2 mln users